MATTIA CURRI

Bachelor Computer Science Student / Software Developer

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in mattiacurri

Bari, Italy

ABOUT ME

Ciao! I'm Mattia, a Computer Science bachelor student at the University of Bari, Italy. I'm interested in expanding my cultural boundaries, improving my technical and professional knowledge, and learning from a pool of professionals to get things done. I am willing to work in the software development field, although I have little experience, I have a lot of interest and willingness to learn new things. Actually, I'm learning about Machine Learning and Deep Learning after having successfully obtained foundational knowledge about the computer science field, but I'm open to specialising myself in everything.

EDUCATION

Bachelor's Degree in Computer Science (Informatica)

- 28.25/30 (above university course mean of 24.7/30)
- Relevant Courses: Algorithm and Data Structures, Databases, Software Engineering, Advanced Programming Methods, Computability and Complexity, Programming I, Knowledge Engineering, Information Retrieval, Human-Computer Interaction, Computer Networks.

Scientific High School Diploma

- 100 with Honours/100
- Scientific Diploma with focus on Mathematics and Computer Science

PROJECTS

Corporate Credit Rating Prediction

/ Python **Scikit-learn Pandas Pgmpy Matplotlib Numpy**

- Knowledge Engineering exam project (30 with honours/30)
- The goal of the project is to successfully predict the rating assigned by rating agencies to a company
- Dealed with unbalanced dataset using Class Weights, SMOTE, ADASYN, SMOTETomek, SMOTEENN
- Implemented a Bayesian Network to do probabilistic queries, with a correlation score based on Balanced Accuracy of 0.59
- Achieved up to 86% of Balanced Accuracy using XGBoost and Random Forest

K-Means - Team Project

⟨**J**ava) (Spring Boot) (Android) (MySQL) (Android Studio) (Github) (Gradle

- K-means algorithm realized in Java for Advanced Programming Methods exam (30 with honours/30)
- Multithreading, client and server, DBMS integration, containers, exceptions, serialization, concurrency
- Base project involved a CLI client/server application, written in Java
- Project extended with a Spring Boot server and an Android client
- Android UI Design realized using Fragments and Activities. The server handles client calls using concurrent methods and cookies

Battleship - Team Project

/> Java JUnit Github Git Agile SCRUM Docker Gradle

- Software Engineering exam project (30 with honours/30)
- Battleship game realized in Java in an Agile way according to the SCRUM methodology
- Led a team of 5 people through 3 Sprint
- Learned the basics of Docker, Gradle, Git and Github
- Written JUnit assertion tests, achieving 97% of test coverage

Centro Auto Nisi

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(HTML) (CSS) (Mobirise)

- Website for an agency for selling and rental of cars
- Mobile-First and responsive website
- >90 scores in every LightHouse category

ADDITIONAL

Liceo Don Ouirico Punzi. Cisternino

苗 Sept 2016 - Jun 2021

CLI Application + Android App

C Kmeans

Al Project

Website Centro Auto Nisi

CLI Application

G Battleship

Q Rating Prediction

Sept 2021 - July 2024 (Expected)

University of Bari Aldo Moro